



PUBLIC BUILDING COMMISSION
CHESHIRE TOWN HALL - 84 SOUTH MAIN STREET, CHESHIRE, CT 06410
AGENDA - REGULAR MEETING
Monday, February 29, 2016 - 7:00 P.M. - Council Chambers

NOTE DATE: This February 29 meeting replaces the regular March PBC meeting, originally scheduled for March 2, 2016.

PLEDGE OF ALLEGIANCE

- I. ROLL CALL
- II. PUBLIC ADDRESS
- III. GENERAL CORRESPONDENCE
- IV. MONTHLY FINANCIAL STATUS REPORT
- V. CONSENT CALENDAR
- VI. TOWN ATTORNEY LEGAL ISSUES - PBC Ordinance still awaiting action

OLD BUSINESS

- VII. PBC Regulations Committee
 - a. Proposals
 - b. EXHIBIT A: Cheshire Public Building Commission Rules and Regulations, adopted 11/14/90 and Building Commission Rules and Regulations, adopted 2/5/14
- VIII. PROJECTS
 1. Districtwide Lavatory Improvements (*Mr. Crooker*)
 - a. EXHIBIT B: MOTION to approve A-1 Quality Rooter to video existing sewer lines per Proposal, dated 2/18/16, for \$2,600.00
 - b. EXHIBIT C: Design and cost estimate from Silver-Petrucelli
 - c. MOTION to recommend the Town Council approve bidding for this project
 2. Utility Tunnel Improvements at CHS (*Mr. Crooker*)
 - a. Project update
 3. CHS Sports Locker Project (*Mr. Hill*)
 - a. Project update
 4. Districtwide Roof Repairs and Replacements (*Mr. Clavet*)
 - a. Project update
 5. CHS Interior Code Compliance (*Mr. Clavet*)
 - a. Project on hold until the State releases results of the Facility Master Plan

6. CHS Exterior Storage Building (*Mr. McKenney*)
 - a. Project on hold until Interior Code Compliance recommendations are determined

7. Emergency Shelter Generators (*Mr. Hill*)
 - a. Project update
 - b. EXHIBIT D: Preliminary design and cost estimate

8. Pool Committee (*Mr. Crooker*)
 - a. Project update
 - b. EXHIBIT E: Bostwick Architects invoice 1425.00-08, dated 2/1/16, for \$1,140.00
 - c. EXHIBIT F: Arizon Change Order 002, dated 2/2/16 with PBC backup
 - d. MOTION to approve Arizon Change Order 002

9. Senior Center Basement Renovations (*Mr. Robitaille*)
 - a. Project update

NEW BUSINESS

IX. ADJOURNMENT